**Chakravuh (logic-physic puzzle)**

As we know chakravuh was made in Mahabharata epic for abhimanyu. It was a complex structure of 7 gates including multi-tier defensive strattigy. The warriors at each interleaving position would be in an increasingly tough position to fight. The formation was used in the battle of [Kurukshetra](http://en.wikipedia.org/wiki/Kurukshetra) by [Dronacharya](http://en.wikipedia.org/wiki/Drona" \o "Drona),

Like the original Chakravuh (PADMAVUHA), this game also reveals a series of stages for its participant in order to challenge their mental & physical strength. The game consist 7 subsequent stages. Each stage has a task & then a gamble. The one who has more coins will earn advantages in the game.

**Rules and Regulations:**

* The game consist 7 subsequent stages. Each stage has a task & then a gamble. The evaluation of participants done on the basis of coins which they earn throughout the game.
* Task- in task round every participant has to play a game. The rules of the game will be disclosed at the time of event in front of all participants.
* Gamble- the gamble round each participant has an opportunity to play a gamble and earn double of the coins which he/she put in the gamble. Otherwise he loose his coins.

**Team size:** 02 participants

**Maximum teams from an Institute**: 15

**Fees**: INR 200/Team

**Minimum Teams criteria for** **validation of cash prize**: 10